

Monochrome Print Competition Rules - 1 February 2017

1. A member may enter a maximum of two monochrome prints.
2. There will be two classes: Standard + Intermediate Class and Advanced Class.
3. The invited judge will comment on each print, award a mark out of 10 and select a first, second and third place in each class.
4. A certificate will be awarded to each placed print.
5. Entries should not be 'recycled' i.e. prints should not have been previously entered in another BPS competition in monochrome, colour or digital form, nor can they subsequently be entered in any future competition. However, it is acceptable to enter the same print in the monochrome competition and, once, in an Annual Exhibition.

However, for this first monochrome print competition only (February 2017), a more relaxed approach will be taken.

6. All relevant rules for BPS print competitions will apply to the monochrome competition including submission of digital files of the prints via the BPS web site.
7. The definition of 'monochrome' contained in the FSLPS Handbook (excerpt below) will apply.

“The term “monochrome print” describes a print produced in varying densities of a single hue. Conventionally that hue would be a neutral grey, with densities from white to black. However, the neutral grey could be replaced by any single hue.

Examples of acceptable and unacceptable prints:

** A “black and white” print, uniformly printed or toned with one tone or hue, would be acceptable as a monochrome print. It would not be acceptable as a colour print in the colour print competition.*

** A “black and white” print, partially toned with a single hue in addition to the base hue, is not acceptable as “monochrome”, and is regarded as a “colour” print.*

** A print wholly or partially toned with two or more hues is a colour print.*

** A monochrome print which has had another hue added to one element is a colour print, and is not acceptable in a monochrome competition. (e.g. coloured lips on an otherwise black and white portrait)”*

LR/SRW

28/11/2016